

## 2020 Crew Test with correct responses plus rule references

- 1.) During the first offensive series in overtime, A45 scores a touchdown and team B is guilty of a late hit following the score. Team A may accept the score and have the penalty enforced on the try or prior to the offensive series that is next for team B. **False** Rule 8-2-5 on pg. 66 – The only option available to team A is to have the penalty enforced on the try because there is no subsequent kickoff in an OT period or they decline the penalty.
- 2.) A kick try is blocked by the defensive team and the loose ball is quickly recovered by the team A holder. The down ends immediately when the kick cannot score. **True** Rule 8-3-2-b on pg. 66 – When the kick try is blocked and cannot score, the down has ended.
- 3.) The helmet must have at least 4 attachment points for the chin strap that must be properly fastened. **True** Rule 1-5-1-a-2 on pg. 17 – This is straight out of the book about equipment.
- 4.) Team A throws a legal, forward pass that is intercepted by B45 at B's 2 yard line and B45's original momentum carries him into his own end zone where he is brought down by A85 who pulls his face mask causing a fumble that goes across the end line out of play. The result of this down is a touchback. **False** Rule 8-5-2-a EXCEPTION on pg. 67 – B45's original momentum was the reason for the ball going into B's end zone and the ball went out of bounds over the back line. This does not satisfy the definition of a touchback.
- 5.) In an 8-man football game, each of the 8 offensive players may wear any jersey number and will be eligible to receive a legal, forward pass. **False** 8-man exceptions found on pg. 89 – rule 7a & 7c – Yes, they may wear any number, but the only eligible receivers at the snap are either on the end of the line or legally a back.
- 6.) A soccer style kicker may enter the game to attempt a field goal with 1 shoe in order to kick the ball barefooted. **False** Rule 1-5-1-f on pg. 20 – Both shoes are required equipment.
- 7.) QB A14 receives a shotgun snap and rolls out to his right. At A's 40 yard line, he turns and throws a pass that is caught by A75 at A's 38 yard line. A75 then throws a forward pass to A83 15 yards beyond the neutral zone. If the line of scrimmage was A's 42, this is a legal play. **True** Rules 7-4-1 & 2 on pg. 60; 7-5-1 on pg. 61; 7-5-6-a on pg. 62. – A14 threw a backward pass that A75 caught and then threw a forward pass from behind the neutral zone. There is nothing to make this play illegal.
- 8.) Team A snaps the ball from their own 35. A20 runs to B's 45 yard line where he fumbles. In an attempt to recover the grounded loose ball, B30 pulls A20 down by the face mask and the loose ball then rolls out of bounds at B's 40 yard line. The face mask penalty will be enforced from team B's 40 yard line. **False** Rules 10-3-2 & 10-3-3-b on pg. 78; 10-4-4 on pg. 78 – This running play involves a fumble and the foul occurred while the ball was loose. The enforcement is from the spot where the runner lost possession. Rule 2-34-2 on pg. 36 – team A is still in team possession of the live ball while it is loose following the fumble.

- 9.) A low, line drive field goal attempt strikes any player's helmet while that player is in the neutral zone. If the kick then passes above the cross bar and between the uprights, it is a successful field goal. **True** Rule 6-2-6 on pg. 55 – The touching of the low field goal attempt is ignored if the touching is in or behind the expanded neutral zone. Rule 8-4-1-c on pg. 67 – the result of the kick satisfies a successful field goal.
- 10.) Team A tries for 2 points following their touchdown. Team B is guilty of holding during the down and team A does not score. If the penalty is accepted, the try is replayed and team A may have the ball placed anywhere between the hash marks for the replayed try. **True** Rule 8-3-6-b on pg. 66 and 4-3-7 on pg. 50 – As a result of the foul by team B, team A can replay the try and may request that the ball be placed anywhere between the hash marks.
- 11.) Any unsportsmanlike conduct foul by a non-player must be enforced as a dead-ball foul. **True** Rule 10-4-5-a on pg. 78 – The basic spot for the penalty enforcement is the succeeding spot which matches the penalty enforcement basic spot for a dead-ball foul.
- 12.) A team B player is legally blocked to the ground during the down and his helmet comes completely off. He gets up, grabs his helmet and continues to pursue the runner. This results in a whistle for an immediate dead ball. **False** Rule 9-6-4-g on pg. 73 and 4-2-2 on pg. 47-48 – The player whose helmet comes off may not continue to participate, but there is no reason for the ball to become dead unless it is the runner who loses his helmet.
- 13.) The penalty for the illegal touching of a forward pass by an ineligible receiver is enforced from the spot of the touching in each case and includes a loss of down. **False** Rule 7-5-13 Penalty on pg. 63 – The foul for illegal touching by an ineligible receiver is enforced using the all-but-one principle and is during a loose-ball play. The enforcement spot is therefore the previous spot or possibly behind the previous spot.
- 14.) A properly placed goal line pylon sits directly on top of the goal line and directly on top of the sideline. **True** Rule 1-2-4 on pg. 14 – The whole reason for a pylon at the goal line is to determine the location of the ball and the rule indicates that a ball that touches the pylon is BOTH in the end zone and out of bounds. Therefore, the pylon must occupy a place on the goal line and on the sideline. A goal line extended is still by rule part of the goal line.
- 15.) An awarded fair catch only occurs as the result of the enforcement of a kick-catching interference foul. **True** Rule 6-5-6 Penalty on pg. 58 – this is the only reference to an awarded fair catch.
- 16.) A free kick from K's 40 travels to R's 45 where K15 is the first player to make contact with the grounded kick. This is a violation for 'first touching' and causes the game clock to start. **False** Rule 6-1-7 on pg. 54 – Touching by team K beyond the free kick neutral zone is not first touching as either team may possess the kicked ball – Rule 3-4-1-a on pg. 42 would allow the clock to start on the touching by team K beyond the neutral zone.

17.) Team K kicks off from their own 45 as the result of a defensive foul during a successful 2 point try. The free kick goes out of bounds at R's 32 untouched by team R. Team R's penalty options would allow them a 1<sup>st</sup> down on their own 32, 35, or 37. **False** Rule 6-1-9 on pg. 54 – this details the various options for team R to consider and because the kick was from K's 45 instead of the 40, there is no option that would place the ball at R's 35.

18.) Team K may legally shift into a scrimmage kick formation even if the QB initially takes a position to receive a direct hand-to-hand snap. **True** Rules 2-14-2 on pg. 29 and 2-39 on pg. 37 – Offensive players may legally shift at any point prior to the snap and a scrimmage kick formation is determined by the team K position(s) at the snap.

19.) On a normal scrimmage down, runner A28 is tackled in bounds right at the line-to-gain, the team B player who was involved in the tackle is injured and team A is guilty of a dead-ball foul for a late block. After a measurement to determine if team A made a first down, the injured team B player is removed and the dead-ball penalty is enforced, the Referee should wind both clocks to start. **True** Rule 3-4 on pg. 42-43 – this rule details the reason for starting the game clock on the ready or on the snap and none of these play situations call for starting the game clock on the snap and the play clock will start on the ready as well.

20.) QB A15 receives a shotgun snap and retreats looking to pass. Under heavy pressure, he throws the ball forward over the head of his fullback and the guard A64 catches the pass. This immediately kills the play and a whistle should stop play. **False** Rule 7-5-4 on pg. 62 and 7-5-13 on pg. 63 – this clearly indicates that the ball remains alive and may be advanced if caught by any player although there will be a foul on the play – the play does not cause the ball to become dead immediately.

21.) A substitute enters the field of play late and is still on his opponent's side of the neutral zone at the snap. By rule, this is a dead-ball illegal substitution foul and a whistle should stop play. **False** Rule 3-7-5 & 6 on pg. 47 and 4-2 on pg. 47-48 – This play will result in a foul for illegal substitution, but there is no reason for the ball to become dead immediately.

22.) If team R executes a legal fair catch of a free kick, they then may have the ball placed anywhere between the hash marks. **True** Rule 4-3-6-d on pg. 50 – this is one of the situations that allows the team to place the ball anywhere between the hash marks.

23.) A punt on 4<sup>th</sup> down will land at R's 3 yard line with no team R player in position to catch the ball. Any team K player may legally bat this kick that is still in flight to prevent it from going into R's end zone. **True** Rule 6-5-6 EXCEPTION on pg. 57 – this rule addresses this statement directly.

24.) Team K punts on 4<sup>th</sup> down and their kick is blocked. K15 gains possession of the kick behind the neutral zone and punts the ball again. This is a perfectly legal play. **True** Rules 6-2-1 & 3 on pg. 55; 7-5-1 on pg. 61 – these rules allow for any offensive player to possess a kick behind the neutral zone and allows for a forward pass or a scrimmage kick if possession has not changed at that point.

- 25.) If the right guard A64 moves into the expanded neutral zone but is not engaged with an opponent when a legal, forward pass is released, a foul has occurred for an ineligible receiver downfield. **False** Rule 7-5-12 on pg. 63 – this editorial change now clarifies that an ineligible receiver may legally be inside the expanded neutral zone when the pass is released.
- 26.) The pass eligibility rules apply only on a legal, forward pass that crosses the neutral zone. **False** Rule 7-5-6 on pg. 62 – the pass eligibility rules apply for any legal, forward pass including passes that do not cross the neutral zone.
- 27.) A backward pass on 2<sup>nd</sup> down hits the ground and is then recovered by opposing players that results in joint possession. This ball is dead and will now belong to the team who made the backward pass. **True** Rules 2-4-3 on pg. 27 and 7-4-3-c on pg. 61 – this rule directly addresses the result of joint possession of a grounded backward pass.
- 28.) A snap becomes illegal and the ball is blown dead if a team A lineman is the first to touch the grounded, loose ball. **False** Rule 7-2-4 on pg. 59 – this would indicate that if the snap has already touched the ground, a team A lineman may legally touch the ball.
- 29.) Any team A player may throw a legal, forward pass during a scrimmage down. **True** Rule 7-5-1 on pg. 61 – this rule directly addresses this statement.
- 30.) B25 intercepts a pass and returns it for a touchdown. As B25 steps into team A's end zone, he is brought to the ground by A10 who pulls him down by the face mask. This play occurred as the game clock went to 0:00 for the end of the first half. The penalty must be enforced on the try because there was a change of possession during the down. **False** Rule 8-2-3 & 5 on pg. 65-66 – there was a change of possession and a dead-ball foul by the opponent of the scoring team – the scoring team may enforce the penalty on the subsequent kickoff by rule and in this case, it would be the beginning of the 3<sup>rd</sup> period.
- 31.) The pass interference rules only apply to contact that occurs beyond the neutral zone if the forward pass does cross the neutral zone untouched by team B in or behind the neutral zone. **True** Rule 7-5-7 on pg. 63 – this statement directly addresses this test item.
- 32.) The foul for illegal touching of a forward pass by an ineligible receiver involves an intentional effort on the part of the ineligible player to bat, muff, or catch the legal, forward pass. **True** Rule 7-5-13 on pg. 63 – this statement indicates that the ineligible receiver must bat, muff, or catch the legal forward pass which are all intentional acts.
- 33.) Prior to the snap, the BJ counts the defensive team and discovers 12 players in the defensive formation. The BJ blows his whistle, the ball remains dead and the defense is penalized 15 yards for the dead-ball illegal participation foul. **False** Rules 3-7-2 on pg. 46 and 9-6-4-c on pg. 73 – illegal participation occurs if and only if the 12 players actually participate during a live ball – by killing the play before the snap, the foul is for illegal substitution because a team B player did not leave the field in a timely manner.

34.) A legal, forward pass is thrown well beyond the neutral zone where eligible receiver A83 jumps and clearly bats the pass forward to a teammate who catches this batted ball and advances for a touchdown. This is a legal play. **True** Rule 9-7-3 on pg. 73 – this rule allows any eligible receiver (including team B players) to bat a forward pass in any direction.

35.) QB A16 receives the snap and drops back to pass. Under heavy pressure, he begins to avoid the team B players but is pulled by his face mask as he releases a legal, forward pass to wide receiver A83 who catches the pass and runs for a gain of 20 yards. The 15 yard penalty is enforced from the end of A83's run. **False** Rules 10-3-1 on pg. 77 and 10-4-2-b on pg. 78 – the timing of this foul (prior to the release of the pass) results in a loose-ball play foul because the running play only begins when the pass is caught – therefore the penalty if accepted is enforced from the previous spot.

36.) Any legal free or scrimmage kick that is possessed by team K following the kick becomes an immediate dead ball. **False** Rule 6-2-3 on pg. 55 – a scrimmage kick possessed by team K behind the neutral zone can be advanced by team K and is therefore not a dead ball.

37.) As the result of a recent rule change, the number 0 is now a legal jersey number to wear. **False** Rule 1-5-1-c-1 on pg. 19 – no rule change at all – 1-99 are legal jersey numbers.

38.) A legal block below the waist can occur by an offensive or a defensive player. **True** Rule 2-17-2-a on pg. 30 – this rule does not limit a legal block to only team A or team B.

39.) A pop-up kick used by team K for an on-side free kick causes the ball to be blown dead immediately. **True** Rules 2-24-10 on pg. 32 and 6-1-11 Penalty on pg. 55 – the rules address this pop-up kick directly and it must be blown dead immediately.

40.) Team K is going to punt on 4<sup>th</sup> down when team R realizes they have 12 players in the defensive formation. A team R player immediately heads to his team box but does not get off the field of play prior to the snap. Following the legal punt well beyond the neutral zone, this PSK foul will be enforced from the spot of R's fair catch. **False** Rules 3-7-4 on pg. 47 and 2-16-2-h on pg. 30 – this is illegal substitution at the snap and that cannot be a PSK foul.

41.) Team R may fair catch a free kick from K's 40 yard line only after the kick has crossed the 50. **False** Rule 6-5-2 on pg. 57 – this clearly states that you may fair catch a free kick inside the free kick neutral zone.

42.) The LJ collides with an assistant coach inside the restricted area during a live ball and the defense commits a live-ball face mask foul. If this assistant coach is with the offensive team, these 2 fouls will offset and the down is replayed. **False** Rules 9-4-8 Penalty on pg. 72 and 10-1-3 on pg. 76 – The non-player foul is enforced as a dead-ball foul and cannot be combined with a live ball foul for offsetting fouls.

43.) Targeting involves contact by any player who takes aim and this contact occurs above the shoulders of his opponent. The contact may be initiated with his helmet, forearm, hand, elbow or shoulder. **True** Rule 2-20-2 on pg. 31 – this definition addresses this test item directly.

- 44.) An offensive lineman must break the imaginary plane through the waist line of the snapper at the snap to satisfy a legal formation. **True** Rule 2-32-9 on pg. 35 – this definition addresses the legal alignment for a lineman.
- 45.) A foul for illegally batting a loose ball is the result of an intentional act by the player. **True** Rule 2-2 on pg. 25 – this definition clearly indicates an intentional act.
- 46.) The same team may utilize 2 of their allotted time outs during the same dead-ball period. **True** Rule 3-5-4 on pg. 44 – this rule clearly allows for successive time-outs during the same dead-ball period. They may both be by the same team or by each team.
- 47.) Team K executes an on-side free kick from their own 40 which travels along the ground and is at K's 49 when K20 falls on the ball to prevent team R from gaining possession. This is a foul and the 5 yard penalty is enforced from the 49 to K's 44 where team R takes over. **False** Rules 2-12-1 on pg. 28 and 6-1-7 on pg. 54 – first touching by K is a violation but is not a foul.
- 48.) Prior to a legal snap, team B commits a disconcerting act that causes the ball to remain dead and it results in a 5 yard penalty. **True** Rule 7-1-9 on pg. 59 – this is a 2020 rule change.
- 49.) A planned loose ball play where the QB takes the snap and lays the ball on the ground is legal if the player who recovers the ball started from an uncovered wide receiver spot on his line of scrimmage. **False** Rule 7-2-8 on pg. 60 – any team A player on his line of scrimmage at the snap may not participate in a planned loose ball play.
- 50.) A foul occurs with 1:23 to go in the 2<sup>nd</sup> period. The offended team has the option to either start the game clock on the ready-for-play or on the snap if the penalty is accepted. **False** Rule 3-4-7 on pg. 43 – the offended team may have the game clock that is to start on the ready start on the snap instead if the penalty is accepted, but they cannot do the reverse of this – a game clock that is supposed to start on the snap must start on the snap.
- 51.) On the final play of the 1<sup>st</sup> period when the game clock shows 0:00, B17 is guilty of a late hit on A20. This dead-ball foul will result in an untimed down if accepted. **False** Rule 3-3-3 on pg. 41 – the period can extend for an untimed down for situations that occurred during the down in which time expired – this test item involved a foul after the down had ended.
- 52.) During a field goal attempt, the holder may rise up with his knee(s) off of the ground to catch a high snap and return his knee(s) to the ground to hold for the kick or even rise again to run, pass, or hand the ball. **True** Rule 4-2-2 EXCEPTION 2 on pg. 48 – this rule addresses this scenario directly.
- 53.) K12 is in position to punt on 4<sup>th</sup> down and under heavy pressure starts to run. He does punt the ball after going 2 yards beyond the neutral zone. This play is dead immediately and the 15 yard penalty is enforced from the spot of the kick. **False** Rules 6-2-1 on pg. 55 and 10-3-2 on pg. 78 – this became a running play as a result of K12 crossing the neutral and the illegal kick is enforced from the spot of the foul using the all-but-one principle. There is no indication of the ball becoming dead immediately.

54.) On a 3<sup>rd</sup> down, team K is in a scrimmage kick formation to attempt a field goal. If they only have 4 linemen numbered 50-79, the snapper must be the exception and is not numbered 50-79. **True** Rule 7-2-5-b EXCEPTION 1 on pg. 59 – the exception for a 3<sup>rd</sup> down field goal scrimmage kick formation must include 4 linemen numbered 50-79 and the exception must be the snapper.

55.) On any down that includes a legal kick, team K may gain possession of the kick but may not advance the ball. **False** Rule 6-2-3 on pg. 55 – this rule allows team K to advance the ball if the kick is possessed by team K behind the neutral zone.

56.) It is now a legal play for the team A player who receives a direct snap 4 yards behind the snapper to immediately throw the ball forward to the ground to stop the game clock. **True** Rule 7-5-2 EXCEPTION on pg. 61 – this 2020 rule change does allow a spike from the shotgun formation to stop the game clock.

57.) Runner A45 gains 10 yards beyond the line-to-gain where he then runs out of bounds. This play results in a 40 second play clock that starts immediately and the Referee should wind the game clock to start as soon as the ball is placed on the ground for the next down. **False** Rule 3-4-3-a on pg. 42 – the game clock does not start on the ready anytime the live ball goes out of bounds in possession of a runner or loose from a fumble or backward pass.

58.) Any legal kick that is not a scoring attempt or is an unsuccessful field goal attempt is a touchback when it breaks the plane of R's goal line. (Team R might choose a spot of first touching by K.) **True** Rule 6-3-1-a on pg. 56 – the very definition of a touchback

59.) Team K executes an on-side kick from their 40. The ball is rolling along the ground at K's 48 where a team R player steps into the neutral zone to recover the kick. A team K player uses both open palms to push the team R player backwards and away from the ball. This is a foul by K that results in a 10 yard penalty that team R may have enforced from the dead ball spot where R recovered the kick. **True** Rules 9-3-7 on pg. 69 and 10-4-2 EXCEPTION on pg. 78 – team K cannot block R at this point and the foul by team K can be tacked on to the dead ball spot if K will not be next to put the ball in play.

60.) QB A12 receives a shotgun snap and drops back to pass but is sacked and fumbles behind the line of scrimmage and the loose ball bounces out of bounds. This entire down is therefore a loose-ball play. **True** Rule 10-3-1 on pg. 77 – nothing occurred during the down for a running play to begin.

61.) Team K punts on 4<sup>th</sup> down and a team R player gives a valid fair-catch signal well beyond the neutral zone but chooses to let the kick drop to the ground and then blocks a team K player following his valid signal. This results in a 15 yard penalty or half the distance that is enforced as a PSK foul. **True** Rule 9-3-3 on pg. 69 – any team R player who has given a valid fair catch signal may not then block an opponent.

62.) An entering substitute crosses the neutral zone from his opponent's side to his team's side after the snapper has placed his hand(s) on the ball. This is now a foul for encroachment. **False** Rule 3-7-5 on pg. 47 – this rule indicates that a live ball foul for illegal substitution results if a player is on the wrong side of the neutral zone as the snap – no mention of encroachment.

63.) During the final play of the 1<sup>st</sup> half as the game clock expires, the HL collides with a defensive team assistant coach in the restricted area. This foul if accepted will result in an untimed down. **False** Rules 9-4-8 on pg. 71 and 10-4-5-c on pg. 78 – this is a non-player foul which is always enforced as a dead-ball foul at the succeeding spot which would be the 3<sup>rd</sup> period kickoff – rule 3-3-3 on pg. 41 indicates that untimed downs are the result of live ball fouls that occur during the down when the time expires.

64.) The team A QB has thrown a legal, forward pass if both feet were inside the expanded neutral zone when the ball was released. **False** Rule 7-5-1 on pg. 61 – this indicates that both feet must be in or behind the neutral zone which would not be the expanded neutral zone.

65.) The location of an ineligible team A player at the moment a legal, forward pass is released or where this player has been prior to the release is the key to a foul for an ineligible team A player downfield. **True** Rule 7-5-12 on pg. 63 – an ineligible receiver may not go beyond the expanded neutral zone at any time prior to the release of the pass even if they go beyond and then return before the pass is released.

66.) There is no sequence of events that would allow a team K player to gain possession and advance a free kick. **True** Rule 6-1-6 on pg. 54 – this first sentence says all you need to know about team K advancing a free kick that is still in kick status.

**I sure hope this does not have any mistakes, but if you find a rule reference or page number that you are unsure about, don't hesitate to send me a text to clarify any question you may have.**

**D. Gore**

**(405) 255-6959 cell**